Darts R Fun League Rules

- 1) League time during the week is 7pm, 15 minute forfeit rule, 15 minute each of the first 3 games, total forfeit match after 7:45pm (Sunday league start time differs same forfeit rule applies)
- 2) If there is a forfeit or a rescheduled match please notify the league coordinator that day. If you are forfeiting the games do not deposit money in the dart board, please speak with league coordinator.
- 3) Forfeited match scores will be determined by current standings and nature of the reason for the forfeit.
- 4) Any team needing to reschedule should contact the other team by 2pm, unless a last minute emergency. The team needing the reschedule must do so at the other team's discretion within reason. League coordinator must be notified of all reschedules. All rescheduled matches will be made up within 2 weeks of the original match date. Failure to complete this make-up in a timely matter will result in a forfeit unless otherwise arranged with league coordinator. Matches that cannot be played at its designated location, alternative locations may be used, please clear with league coordinator prior.
- 5) League fees vary from league to league. All fees (credits) must be entered into the board before the match begins. Home team is responsible for making sure all teams fees are entered properly.
- 6) No new subs will be allowed the last 2 weeks of the season. 2 sub max per team per night.
- 7) A person may sub for more than one team in the same league. However no regular team player may shoot for another team. Any illegal sub will result in a forfeit of games. If you are unsure contact league coordinator. Subs average must fit cap.
- 8) All subs and league players must enter their full name the same way every time. Non-compliance could result in forfeits.
- 9) League subs that are manually entered must have full name and average entered, or as reasonably close to the player's current league average. If the player is new and has no previous average: Women shall be entered as a 17.00 in 01 and a 1.70 in cricket: Men shall be entered as a 22.00 in 01 and a 2.20 in cricket. New player's averages must be agreed upon by team captains and league coordinator. If the player has an average in another league for another operator, those averages may also be used at team captain's best judgement. If the average is left in the board as 00 the sub will get the same average as the highest shooter in the match.
- 10) Players carry the same average from August to July, a whole year, for the purpose of putting together teams and tournament's throughout the 3 seasons. New stats for the following year come out every July. No player will be unduly penalized for improving their game.
- 11) League coordinator has the right to rank or re-rank any player at any time. Also league coordinator can remove a non-ranked player who well exceeds the league cap.
- 12) Team sponsor fees are \$25.00 per team, per season. To be collected from the bars by Darts R Fun at the beginning of each season.
- 13) A player must shoot 75% of a league to qualify for league player appreciation weekend and league awards.
- 14) The dart board is always right, unless there is an obvious problem both teams can agree to use the backup button.

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- 15) Un-sportsmen like conduct or harassment from any player, establishment and or its clientele will not be tolerated at all. Team captains will be held responsible.
- 16) Banquets are usually held at the winning bar unless the bar is too small to house the entire league and tournament. At that point the winning team shall pick another location. Final decision of venue lies with the winning team and league coordinator. Check social media once leagues are complete for the banquet information. Dart boards will also be updated for the banquet events.
- 17) All stats and league schedules will post on the dart boards and the website. The dart board and website updates within 2-3 days from the completion of league nights.
- 18) League play should never be held up for smoking breaks, getting a drink, and or anything else. Do these things when you are not currently playing.
- 19) Dart shooters who do not attend the beginning league meetings or take the time to read and understand the rules, calling to complain will not be tolerated.
- 20) If you have an issue during league or a dispute resolve the issue immediately before the next dart is thrown. Once you continue it is assumed that the matter is resolved and the shot stands. If there is a major problem contact league coordinator.
- 21) Updated league information and schedule changes will be updated in the dart board and on the website. Please check both frequently.
- 22) For any questions concerning leagues or basic dart rules contact the league coordinator.

Thanks for playing with Darts R Fun SHOOT WELL